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| 10 steps to building a DMU Replay session (asynchronous / recorded). |
| 1 | Before session:* Signpost where to find session resources on Blackboard
* Signpost DMU Replay sessions in module guide
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| 2 | Setting up session:* Ensure that an appropriate microphone is used.
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| 3 | Recording the session:* Select module folder for recording in panopto.dmu.ac.uk
* Select recording options (PowerPoint/video/camera)
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| 4 | Tell students how to access session:* Add student DMU Replay guide to Blackboard
* Blackboard announcement / email
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| 5 | Delivery - explain how session will run e.g.:* Give outline of session content at start
* Give length of session in description
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| 6 | Delivery – explain learning e.g.:* Provide PowerPoint slide containing learning outcomes
* Refer to learning outcomes at start and end of session
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| 7 | Delivery - opportunities for interaction e.g.:* Ask students to pause recording and carry out a task
* Ask students to pause recording and refer to resources
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| 8 | Delivery - knowledge checks e.g.:* Use the quiz function to check understanding
* Refer to other resources on Blackboard
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| 9 | Delivery - signpost further resources e.g.:* A Blackboard forum where issues can be discussed
* Learning support available from Learning Services
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| 10 | After session - further resources on Blackboard e.g.:* Resource list
* Task, forum discussion or live seminar / tutorial based on session
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